WAC 246-933-990 Veterinarian fees and renewal cycle. (1) Licenses must be renewed every year on the practitioner's birthday as provided in chapter 246-12 WAC, Part 2.

(2) The following nonrefundable fees will be charged:

Title of Fee	Fee
Initial state license	
State jurisprudence examination (initial or retake)	\$210.00
Application	145.00
UW online access surcharge (HEAL-WA)	16.00
Initial specialty license	
Application	140.00
UW online access surcharge (HEAL-WA)	16.00
Temporary permit	215.00
State or specialty license renewal	
Renewal	160.00
Impaired veterinarian assessment	25.00
UW online access surcharge (HEAL-WA)	16.00
Late renewal penalty	80.00
Expired license reissuance	90.00
Retired active license and renewal	
Renewal	70.00
Impaired veterinarian assessment	25.00
UW online access surcharge (HEAL-WA)	16.00
Late renewal penalty	50.00
Duplicate license	10.00
Verification of license	25.00

[Statutory Authority: RCW 43.70.112, 43.70.250, 43.70.280, and 2019 c 140. WSR 20-08-066, § 246-933-990, filed 3/26/20, effective 7/1/20. Statutory Authority: 2016 c 42 and RCW 18.130.175, and 43.10.250. WSR 16-21-062, § 246-933-990, filed 10/14/16, effective 2/1/17. Statutory Authority: RCW 43.70.110, 43.70.250, and 2011 1st sp.s. c 50. WSR 11-20-092, § 246-933-990, filed 10/4/11, effective 12/1/11. Statutory Authority: RCW 43.70.250, [43.70.]280 and 43.70.110. WSR 05-12-012, § 246-933-990, filed 5/20/05, effective 7/1/05. Statutory Authority: RCW 43.70.250, 2001 2nd sp.s. c 7 and RCW 18.92.120. WSR 01-23-101, § 246-933-990, filed 11/21/01, effective 1/21/02. Statutory Authority: RCW 43.70.280. WSR 98-05-060, § 246-933-990, filed 2/13/98, effective 3/16/98. Statutory Authority: RCW 43.70.250. WSR 93-14-011, § 246-933-990, filed 6/24/93, effective 7/25/93; WSR 93-08-028 (Order 351), § 246-933-990, filed 3/30/93, effective 4/30/93; WSR 92-07-036 (Order 252), § 246-933-990, filed 3/10/92, effective 4/10/92. Statutory Authority: RCW 43.70.040. WSR 91-02-050 (Order 122), § 246-933-990, filed 12/27/90, effective 1/31/91.]