

WAC 220-412-090 Multi-season deer and elk tags. Multi-season deer and elk tags allow hunters who draw and purchase those tags to hunt during more than one general season.

The department will conduct an annual drawing for multi-season tags.

(1) Multi-season deer and elk tags:

(a) To apply for multi-season deer and elk tags, applicants must purchase a multi-season application for deer and/or elk.

(b) The department will not refund or exchange applications for multi-season deer and elk after they submit the application.

(c) An applicant may purchase only one application for a multi-season tag for each species.

(d) Applicants will be randomly drawn by computer selection.

(e) Incomplete applications will not be accepted.

(f) Multi-season deer and elk drawings will be held in April.

(2) Multi-season tags:

(a) Hunters who are drawn will be required to purchase their multi-season tag by July 31.

(b) Multi-season tags are not transferable.

(c) Multi-season tags not purchased by successful applicants prior to August 1 may be made available for purchase to unsuccessful applicants at the discretion of the department.

(3) Multi-season tag holders are required to follow all rules and restrictions, including bag limits, for general season hunters, for the species, within the game management unit or area hunted.

| Number of Tags | Dates | Game Management Units (GMUs) | Legal Animal | Eligible Hunters |
|-------------------------------|---|---|--|--|
| Multi-season Deer Tags | | | | |
| 8500 | Sept. 1 - December 31 within general seasons and regulations established by the commission for deer | Statewide in those GMUs with general seasons for archery, muzzleloader, or modern firearm hunters | Any legal deer consistent with the game management unit or area restrictions | Any licensed deer hunter |
| 50 | Sept. 1 - December 31 within general seasons and regulations established by the commission for deer | Statewide in those GMUs with general seasons for archery, muzzleloader, or modern firearm hunters | Any legal deer consistent with the game management unit or area restrictions | Hunter education instructors meeting qualifications and selection criteria established by the department |
| Multi-season Elk Tags | | | | |
| 1000 | Sept. 1 - December 31 within general seasons and regulations established by the commission for elk | Statewide in those GMUs with general seasons for archery, muzzleloader, or modern firearm hunters | Any legal elk consistent with the game management unit or area restrictions | Any licensed elk hunter |
| 25 | Sept. 1 - December 31 within general seasons and regulations established by the commission for elk | Statewide in those GMUs with general seasons for archery, muzzleloader, or modern firearm hunters | Any legal elk consistent with the game management unit or area restrictions | Hunter education instructors meeting qualifications and selection criteria established by the department |

[Statutory Authority: RCW 77.04.012, 77.04.055, 77.12.047, and 77.12.240. WSR 20-12-080 (Order 20-76), § 220-412-090, filed 6/1/20, effective 7/2/20. Statutory Authority: RCW 77.04.012, 77.04.013, 77.04.020, 77.04.055, and 77.12.047. WSR 17-05-112 (Order 17-04), re-codified as § 220-412-090, filed 2/15/17, effective 3/18/17. Statutory Authority: RCW 77.04.012, 77.04.055, 77.12.047, 77.12.150, and

77.12.240. WSR 15-10-061 (Order 15-100), § 232-28-294, filed 5/1/15, effective 6/1/15. Statutory Authority: RCW 77.12.047, 77.32.450, and 77.32.370. WSR 12-06-008 (Order 12-21), § 232-28-294, filed 2/24/12, effective 3/26/12. Statutory Authority: RCW 77.12.047, 77.32.450, and 77.32.370. WSR 11-01-041 (Order 10-313), § 232-28-294, filed 12/6/10, effective 1/6/11. Statutory Authority: RCW 77.12.047, 77.12.020, 77.12.570, 77.12.210, 77.12.150, 77.12.240. WSR 09-09-083 (Order 09-53), § 232-28-294, filed 4/15/09, effective 5/16/09. Statutory Authority: RCW 77.12.047, 77.12.020. WSR 08-01-052 (Order 07-292), § 232-28-294, filed 12/13/07, effective 1/13/08; WSR 06-04-066 (Order 06-09), § 232-28-294, filed 1/30/06, effective 3/2/06.]