
Transportation Committee

HB 1695

Brief Description: Concerning pavement condition reporting requirements for cities and towns.

Sponsors: Representatives Ramos, Orcutt and Eslick.

Brief Summary of Bill

- Requires cities and towns to report the average pavement condition for portions of their road network to the Washington State Department of Transportation every other year, rather than preservation rating information on a percentage of their arterial network.

Hearing Date: 2/6/19

Staff: David Munnecke (786-7315).

Background:

Cities and towns are required to report preservation rating information on 80 percent of their arterial network to the Washington State Department of Transportation (WSDOT). The cities and towns rating systems must be based on the Washington pavement rating method or an equivalent standard approved by the WSDOT. This requirement is currently suspended for the 2017-2019 fiscal biennium.

In 2017 the WSDOT, in consultation with cities, towns, and the Washington State Transportation Commission, completed a statutorily required report, which recommended that the current preservation rating information reporting requirement be modified so that cities and towns only be required to report their latest average pavement condition on a biennial basis.

Summary of Bill:

This analysis was prepared by non-partisan legislative staff for the use of legislative members in their deliberations. This analysis is not a part of the legislation nor does it constitute a statement of legislative intent.

Cities and towns are required to report the average pavement condition for their principal and minor arterial systems and collector systems to the WSDOT every other year, beginning on January 1, 2021.

The current requirements for all cities and towns to report preservation rating information on a percentage of their arterial network to the WSDOT is removed.

Appropriation: None.

Fiscal Note: Available.

Effective Date: The bill takes effect 90 days after adjournment of the session in which the bill is passed.