н-0386.1		

HOUSE BILL 1010

62nd Legislature

2011 Regular Session

By Representative Appleton

Prefiled 12/13/10.

State of Washington

AN ACT Relating to alternatives to total confinement; and amending RCW 9.94A.680.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF WASHINGTON:

4 Sec. 1. RCW 9.94A.680 and 2009 c 227 s 1 are each amended to read 5 as follows:

Alternatives to total confinement are available for offenders with sentences of one year or less. These alternatives include the following sentence conditions that the court may order as substitutes for total confinement:

- 10 (1) One day of partial confinement may be substituted for ((one))
 11 up to two days of total confinement;
- (2) In addition, for offenders convicted of nonviolent offenses only, ((eight)) five hours of community restitution may be substituted for one day of total confinement, with a maximum conversion limit of ((two)) three hundred ((forty)) hours or ((thirty)) sixty days. Community restitution hours must be completed within the period of community supervision or a time period specified by the court, which shall not exceed twenty-four months, pursuant to a schedule determined

19 by the department; and

6

8

p. 1 HB 1010

(3) For offenders convicted of nonviolent and nonsex offenses, the court may credit time served by the offender before the sentencing in an available county supervised community option and may authorize county jails to convert jail confinement to an available county supervised community option, may authorize the time spent in the community option to be reduced by earned release credit consistent with local correctional facility standards, and may require the offender to perform affirmative conduct pursuant to RCW 9.94A.607.

For sentences of nonviolent offenders for one year or less, the court shall consider and give priority to available alternatives to total confinement and shall state its reasons in writing on the judgment and sentence form if the alternatives are not used.

--- END ---

HB 1010 p. 2