

2595-S

Sponsor(s): House Committee on Juvenile Justice & Family Law
(originally sponsored by Representatives Dickerson, Conway, Delvin,
Pettigrew, Wood, Schindler, Moeller, Kenney, Morrell and Kagi)

Brief Description: Monitoring compliance with standards regarding
the sale of violent video and computer games.

HB 2595-S - DIGEST

(DIGEST OF PROPOSED 1ST SUBSTITUTE)

Requires the department of community, trade, and economic development to develop a monitoring program for sales of violent video and computer games. Under this program, the department shall conduct periodic monitoring of a sample group of businesses that retail violent video and computer games to children. The sample group of businesses selected by the department shall be made up of thirty businesses, ten of which shall be located in eastern Washington.

Authorizes the director of the department of community, trade, and economic development to appoint an uncompensated advisory group to assist the department in the development of the monitoring program.

Requires the department to make a preliminary report to the governor and appropriate committees of the legislature by July 1, 2004. In addition, the department shall release the report to the public through a press release and by posting the report on the department's internet web site. Thereafter, the department shall make these reports annually by December 1st, beginning December 1, 2004.

Expires January 1, 2007.